Writing

MASTERCHEF
The long awaited and anticipated Erko Masterchef returns in Term 3 with persuasive and procedural writing on the menu.

CREATVIE GENIUS...
This term, students will think imaginatively, creatively and interpretively to write poetry and descriptive narratives. Students will also learn new techniques to make a poetry performance engaging.

Human Society and Its Environment
Students will learn about Indonesia’s geographical location, culture, religions and climate. They will continue to extend their inquiry skills; building search terms, organising relevant information, presenting findings and evaluating their research process against set criteria.

Science
Stage 3 will be learning about structural engineering with a focus on shelters. They will learn about how shelters have developed throughout history as technological advancements were made. Students will participate in workshops in class which will provide them with the skills and knowledge to design and construct a model tree house that meets specific success criteria.

Information & Communication Technology
Stage 3 will be programming their own games using Microsoft Kodu software. They will learn how to manipulate virtual landscapes and characters (sprites) using age appropriate, easy to use tools. They will also continue to extend their skills in basic word processing, databases and image editing.

Personal Development, Health & Physical Education
Stage 3 will participate in ‘Got Game’ throughout Term 4. ‘Got Game’ is a specialised PDHPE program that develops fundamental movement, balance and coordination skills. In personal health and safety students will learn about the key changes to the human body during puberty.